

### E. Distributing Parts

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

Codeforces Round #283 (Div. 2)
Finished
Practice

Virtual participation

You are an assistant director in a new musical play. The play consists of n musical parts, each part must be performed by exactly one actor. After the casting the director chose m actors who can take part in the play. Your task is to assign the parts to actors. However, there are several limitations.

First, each actor has a certain voice range and there are some parts that he cannot sing. Formally, there are two integers for each actor,  $c_i$  and  $d_i$  ( $c_i \le d_i$ ) — the pitch of the lowest and the highest note that the actor can sing. There also are two integers for each part —  $a_j$  and  $b_j$  ( $a_j \le b_j$ ) — the pitch of the lowest and the highest notes that are present in the part. The *i*-th actor can perform the *j*-th part if and only if  $c_i \le a_j \le b_j \le d_i$ , i.e. each note of the part is in the actor's voice range.

According to the contract, the *i*-th actor can perform at most  $k_i$  parts. Besides, you are allowed not to give any part to some actors (then they take part in crowd scenes).

The rehearsal starts in two hours and you need to do the assignment quickly!

#### Input

The first line contains a single integer n — the number of parts in the play ( $1 \le n \le 10^5$ ).

Next *n* lines contain two space-separated integers each,  $a_j$  and  $b_j$  — the range of notes for the *j*-th part ( $1 \le a_j \le b_j \le 10^9$ ).

The next line contains a single integer m — the number of actors ( $1 \le m \le 10^5$ ).

Next *m* lines contain three space-separated integers each,  $c_i$ ,  $d_i$  and  $k_i$  — the range of the *i*-th actor and the number of parts that he can perform  $(1 \le c_i \le d_i \le 10^9, 1 \le k_i \le 10^9)$ .

### Output

If there is an assignment that meets all the criteria aboce, print a single word "YES" (without the quotes) in the first line.

In the next line print n space-separated integers. The i-th integer should be the number of the actor who should perform the i-th part. If there are multiple correct assignments, print any of them.

If there is no correct assignment, print a single word "NO" (without the quotes).



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Contest materials







A permutation is a sequence of integers  $p_1, p_2, \ldots, p_n$ , consisting of n distinct positive integers and each of them does not exceed n. Assume that r(S) of sequence S denotes the number of inversions in sequence S (if i < j and  $S_i > S_j$ , then the pair of (i, j) is called an inversion of S), l(S) of sequence S denotes the length of sequence S. Given a permutation P of length n, it's your task to find a subsequence S of P with maximum  $\frac{r(S)}{l(S)}$ . A subsequence of P is a sequence  $(p_{i_1}, p_{i_2}, \ldots, p_{i_t})$  which satisfies that  $0 < i_1 < i_2 < \ldots < i_t \le n$ .

## Input

The first line of the input gives the number of test cases, T. T test cases follow.

For each test case, the first line contains an integer n  $(1 \le n \le 100)$ , the length of the permutation P. The second line contains n integers  $p_1, p_2, \ldots, p_n$ , which represents the permutation P.

## Output

For each test case, output one line containing 'Case #x: y', where x is the test case number (starting from 1) and y is the maximum  $\frac{r(S)}{l(S)}$ .

Your answer will be considered correct if it is within an absolute error of  $10^{-6}$  of the correct answer.

## Sample Input

1 5 3 4 2 5 1

# Sample Output

Case #1: 1.25000000000



C. Buns

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

Lavrenty, a baker, is going to make several buns with stuffings and sell them.

Lavrenty has *n* grams of dough as well as *m* different stuffing types. The stuffing types are numerated from 1 to *m*. Lavrenty knows that he has  $a_i$  grams left of the *i*-th stuffing. It takes exactly  $b_i$  grams of stuffing *i* and  $c_i$  grams of dough to cook a bun with the *i*-th stuffing. Such bun can be sold for  $d_i$  tugriks.

Also he can make buns *without stuffings*. Each of such buns requires  $c_0$  grams of dough and it can be sold for  $d_0$  tugriks. So Lavrenty can cook any number of buns with different stuffings or without it unless he runs out of dough and the stuffings. Lavrenty throws away all excess material left after baking.

Find the maximum number of tugriks Lavrenty can earn.

#### Input

The first line contains 4 integers  $n, m, c_0$  and  $d_0$  ( $1 \le n \le 1000, 1 \le m \le 10$ ,  $1 \le c_0, d_0 \le 100$ ). Each of the following m lines contains 4 integers. The *i*-th line contains numbers  $a_i, b_i, c_i$  and  $d_i$  ( $1 \le a_i, b_i, c_i, d_i \le 100$ ).

### Output

Print the only number — the maximum number of tugriks Lavrenty can earn.

input	Сору
10 2 2 1 7 3 2 100 12 3 1 10	
output	Сору
241	
input	Сору
100 1 25 50 15 5 20 10	
output	Сору
200	

#### Note

To get the maximum number of tugriks in the first sample, you need to cook 2 buns with stuffing 1, 4 buns with stuffing 2 and a bun without any stuffing.

In the second sample Lavrenty should cook 4 buns without stuffings.

#### → Attention

Package for this problem was not updated by the problem writer or Codeforces administration after we've upgraded the judging servers. To adjust the time limit constraint, solution execution time will be multiplied by 2. For example, if your solution works for 400 ms on judging servers, then value 800 ms will be displayed and used to determine the verdict.

Codeforces Beta Round #82 (Div. 2)	
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Practice	

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Chess inspired problems are a common source of exercises in algorithms classes. Starting with the well known 8-queens problem, several generalizations and variations were made. One of them is the N-rooks problem, which consists of placing N rooks in an N by N chessboard in such a way that they do not attack each other.

Professor Anand presented the N-rooks problem to his students. Since rooks only attack each other when they share a row or column, they soon discovered that the problem can be easily solved by placing the rooks along a main diagonal of the board. So, the professor decided to complicate the problem by adding some pawns to the board. In a board with pawns, two rooks attack each other if and only if they share a row or column and there is no pawn placed between them. Besides, pawns occupy some squares, which gives an additional restriction on which squares the rooks may be placed on.

Given the size of the board and the location of the pawns, tell Professor Anand the maximum number of rooks that can be placed on empty squares such that no two of them attack each other.

## Input

The input file contains several test cases, each of them as described below.

The first line contains an integer N  $(1 \le N \le 100)$  representing the number of rows and columns of the board. Each of the next N lines contains a string of N characters. In the *i*-th of these strings, the *j*-th character represents the square in the *i*-th row and *j*-th column of the board. The character is either '.' (dot) or the uppercase letter '**X**', indicating respectively an empty square or a square containing a pawn.

# Output

For each test case, output a line with an integer representing the maximum number of rooks that can be placed on the empty squares of the board without attacking each other.

# Sample Input

- 5 X.... X.... .X... 4 .... X...
- . . . .
- . . . .
- 1
- Х

# Sample Output

- 7
- 5
- 0



**B.** Inventory

time limit per test: 1 second memory limit per test: 256 megabytes input: standard input output: standard output

Codeforces Round #315 (Div. 2)
Finished
Practice

Companies always have a lot of equipment, furniture and other things. All of them should be tracked. To do this, there is an inventory number assigned with each item. It is much easier to create a database by using those numbers and keep the track of everything.

During an audit, you were surprised to find out that the items are not numbered sequentially, and some items even share the same inventory number! There is an urgent need to fix it. You have chosen to make the numbers of the items sequential, starting with 1. Changing a number is quite a time-consuming process, and you would like to make maximum use of the current numberina

You have been given information on current inventory numbers for *n* items in the company. Renumber items so that their inventory numbers form a *permutation* of numbers from 1 to *n* by changing the number of as few items as possible. Let us remind you that a set of n numbers forms a *permutation* if all the numbers are in the range from 1 to n, and no two numbers are equal.

#### Input

The first line contains a single integer *n* — the number of items ( $1 \le n \le 10^5$ ).

The second line contains *n* numbers  $a_1, a_2, ..., a_n$   $(1 \le a_i \le 10^5)$  — the initial inventory numbers of the items.

### Output

Print *n* numbers — the final inventory numbers of the items in the order they occur in the input. If there are multiple possible answers, you may print any of them.

Examples	
input	Сору
3 1 3 2	
output	Сору
1 3 2	
input	Сору
4 2 2 3 3	
output	Сору
2 1 3 4	
input	Сору
1 2	
output	Сору
1	

# Virtual participation

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#### → Submit?

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### Note

In the first test the numeration is already a permutation, so there is no need to change anything.

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In the second test there are two pairs of equal numbers, in each pair you need to replace one number.

In the third test you need to replace 2 by 1, as the numbering should start from one.

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In the popular board game One Night Werewolf, players are distributed randomly in the roles of villagers and Werewolves. The goal of the villagers is to decide together on one person to kill during the night — hopefully they will kill a Werewolf. Werewolves pose as villagers in the hope that the person killed is a villager, not a Werewolf.

In the variation *Uncertain Werewolf*, only one Werewolf exists and the game consists of two phases. During the first phase the players are still uncertain about who they should vote to kill, so each of them chooses two other players as possible victims. After the first phase the Werewolf reveals himself, and then in the second phase each player has to decide which one of their two initial choices they will vote to kill. The Werewolf is the last one to decide between his two initial choices, doing so after all the other players have decided already.

The Werewolf then loses the game if he has more votes than anyone else. If there is a draw, the Werewolf wins.

You are given the votes of N players after the first phase of the game. You should answer how many players could reveal themselves at this point as the Werewolf and still win the game if the other players chose their votes optimally to kill the Werewolf.

### Input

The input file contains several test cases, each of them as described below.

The first line contains an integer N ( $3 \le N \le 50$ ), the number of players in the game. Each of the following N lines contains two integers,  $a_i$  and  $b_i$  ( $1 \le a_i, b_i \le N, a_i \ne b_i$ ), the index of the players the *i*-th player decided to kill in the first voting phase. No player will try to kill himself.

## Output

For each test case, output a line with one integer representing the number of players that could win the game if they were the Werewolf and everyone played optimally.

### Sample Input

- 5
- 34
- 1 3
- 24
- 13
- 23
- 4
- 34
- 14
- 4 1
- 3 1
- •

## Sample Output

- 4
- 2

There are four possible blood groups for humans: **AB**, **A**, **B** and **O**, meaning that the red blood cells have antigens of types, respectively, A and B, only A, only B, and no antigen at all. Our blood group is determined by two alleles in our DNA. Each allele is of type either A, B or O. The following table lists the possible allele combinations someone may have for each blood group:

Blood group	AB	Α	В	0
Possible alleles	AB	OA,AA	OB,BB	00

We inherit exactly one allele from each of our two parents. So, given the blood groups of the two parents, we can say for sure if some blood group is possible, or not, in their offspring. For example, if the blood groups of the two parents are AB and B, then the possible allele combinations for them are, respectively, {AB} and {OB,BB}. Since the order of the alleles does not matter, the possible allele combinations for the offspring are {OA,AB,OB,BB}. That means the blood groups AB, A and B are possible in their offspring, but the blood group O is not. Very nice indeed! But what if life on Earth had evolved so that a person had three parents, three alleles, and three different antigen types? The allele combinations would look like this:

Blood group	ABC	AB	AC	BC	Α	В	С	0
Possible alleles	ABC	OAB,AAB	OAC,AAC	OBC,BBC	OOA,OAA	OOB,OBB	OOC,OCC	000
		ABB	ACC	BCC	AAA	BBB	CCC	

If the blood groups of the three parents are **A**, **BC** and **O**, then all blood groups are possible in their offspring, except groups **BC** and **ABC**.

The universe is vast! There may be, out there in space, some form of life whose individuals have N parents, N alleles, and N different antigen types. Given the blood groups for the N parents, and a list of Q blood groups to test, your program has to determine which ones are possible, and which ones are not, in the offspring of the given parents.

### Input

The input contains several test cases; each test case is formatted as follows. The first line contains two integers N and Q, representing respectively the number of parents (and alleles, and antigen types) and the number of queries  $(1 \le N \le 100 \text{ and } 1 \le Q \le 40)$ . Each of the next N lines describes the blood group of a parent. After that, each of the next Q lines describes a blood group to test. Antigen types are identified with distinct integers from 1 to N, not letters. Each line describing a blood group contains an integer B indicating the number of antigen types in the blood group  $(0 \le B \le N)$ , followed by B different integers  $C_1, C_2, \ldots, C_B$  representing the antigen types present in the blood group  $(1 \le C_i \le N \text{ for } i = 1, 2, \ldots, B)$ .

## Output

For each of the Q queries, output a line with the uppercase letter 'Y' if the corresponding blood group is possible in the offspring of the given parents; otherwise output the uppercase letter 'N'. Write the results in the same order that the queries appear in the input.

# Sample Input

# Sample Output





Note In the first test example, the optimal subgraph consists of the vertices 1, 3, 4 and has weight 4+4+5-(1+2+2)=8 In the second test case, the optimal subgraph is empty.





output

1.500000000



Tutorial

Сору

•	1 3 4 2 4 5 3 5 6 1 4 2 2 5 3 1 5 2	
	3 2 30	
	output	Сору
	10.222222222	

### Note

In the first sample, Niwel has three bears. Two bears can choose the path  $1 \to 3 \to 4$ , while one bear can choose the path  $1 \to 2 \to 4$ . Even though the bear that goes on the path  $1 \to 2 \to 4$  can carry one unit of weight, in the interest of fairness, he is restricted to carry 0.5 units of weight. Thus, the total weight is 1.5 units overall. Note that even though Niwel can deliver more weight with just 2 bears, he must use exactly 3 bears on this day.

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### A. Crazy Town

time limit per test: 1 second memory limit per test: 256 megabytes input: standard input output: standard output

Crazy Town is a plane on which there are $n$ infinite line roads. Each road is defined by the
equation $a_i x + b_i y + c_i = 0$ , where $a_i$ and $b_i$ are not both equal to the zero. The roads divide
the plane into connected regions, possibly of infinite space. Let's call each such region a block.
We define an intersection as the point where at least two different roads intersect.

Your home is located in one of the blocks. Today you need to get to the University, also located in some block. In one step you can move from one block to another, if the length of their common border is nonzero (in particular, this means that if the blocks are adjacent to one intersection, but have no shared nonzero boundary segment, then it are not allowed to move from one to another one in one step).

Determine what is the minimum number of steps you have to perform to get to the block containing the university. It is guaranteed that neither your home nor the university is located on the road.

### Input

The first line contains two space-separated integers  $x_1, y_1$  ( -  $10^6 \le x_1, y_1 \le 10^6$ ) — the coordinates of your home.

The second line contains two integers separated by a space  $x_2, y_2$  ( -  $10^6 \le x_2, y_2 \le 10^6$ ) — the coordinates of the university you are studying at.

The third line contains an integer n ( $1 \le n \le 300$ ) — the number of roads in the city. The following n lines contain 3 space-separated integers ( $-10^6 \le a_i, b_i, c_i \le 10^6; |a_i| + |b_i| > 0$ ) — the coefficients of the line  $a_ix + b_iy + c_i = 0$ , defining the *i*-th road. It is guaranteed that no two roads are the same. In addition, neither your home nor the university lie on the road (i.e. they do not belong to any one of the lines).

#### Output

Output the answer to the problem.

#### Examples



Codeforces Round #284 (Div. 1)
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Clone Contest → Submit? Language: GNU G++14 6.4.0 Choose Browse No file selected. Be careful: there is 50 points penalty for submission (except failure on the first test, denial of judgement or similar verdicts). "Passed pretests" submission verdict doesn't guarantee that the solution is absolutely correct and it will pass system tests.						
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### Note

Pictures to the samples are presented below (A is the point representing the house; B is the point representing the university, different blocks are filled with different colors):



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